

Calvert County Public Schools Library Media Lesson Plan

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Title:	Building a Library Community in	n 1 st Grade - Lesson One	
Standards & Indicators:	6.B.1.d 6.A.1.d 6.A.1.b	Connect literature and multimedia to learning. With guidance, contribute to a learning community. (PK-1) With guidance, use literature to answer questions or solve problems. (PK-1) Make literature-to-self, literature to-literature, and literature-to multimedia connections, and, with guidance, make literature-to-world connections. (PK-1)	
Grade:	First Grade		
Objectives:	 Students will listen to story read aloud Students will identify media center rules Students will contribute to creating a document that illustrates media center rules This lesson was written for the first week of school and does not include time for student checkout. Please adjust according to your schedule. 		
Materials:	 Favorite library/rules read aloud Smart Board with Wixie template 		
Procedure:	 Have students enter media center and sit in the storytelling area or space that you use for large groups Re-introduce yourself to students You may want to have a few students recall some stories or events from the previous year Tell students that since it is the first day of media, you will be reading them a story and reviewing the rules of the media center Choose your favorite Library/Rules themed read aloud such as Froggy Goes to School or Library Lion and have students listen carefully for any rules that are mentioned in the book Transition to the Smart Board area of the room. Have students recall some of the rules that were mentioned in the book. 		

	 Have students recall some library media rules that they remember from last year 	
	 Tell students that you will work together as a class to create a list of rules to follow in the media center 	
	Open Wixie Rules Template	
	 Ask students if they remember using Wixie or Pixie? Do they remember how to access and log in? 	
	 The template was purposely created to be open-ended to give the Media Specialist freedom to use the template as they wish 	
	 Call on students to name a rule such as: Raise your hand before speaking, use walking feet, treat the computers with care, return books on time etc. 	
	 Type each rule on the Wixie template. Call on students to come up to find a "sticker" that would help to illustrate each rule. For instance, for the rule "treat the computers with care" have a student select and drag a sticker of a computer next to the typed rule 	
	 Once you have the major rules typed and illustrated (between 4-6 rules for time and attention span sake) read them over with students aloud. 	
	Be sure to save this Wixie Rules List for future reference.	
Resources:	Book of your own choice	
nesources.	Wixie Template to be shared	